



# A 3D object-based model to simulate highly-heterogeneous, coarse, braided river deposits

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# Objectives

## Motivations:

→ Geologically realistic subsurface heterogeneity model

## Objective:

→ object-based model for coarse, braided river deposits

## Coarse, braided river deposits:

- Highly heterogeneous in terms of hydraulic conductivity
- Important groundwater reservoirs worldwide

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## Method

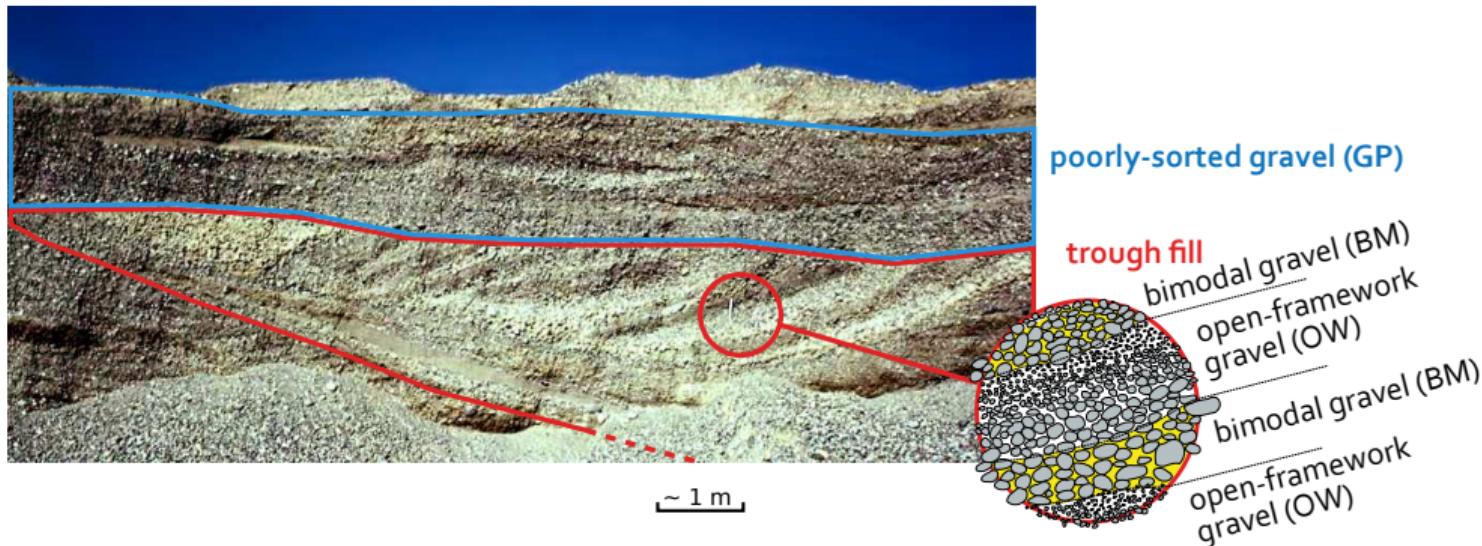
Observations → conceptualisation → model formulation

## Observation: ancient deposits



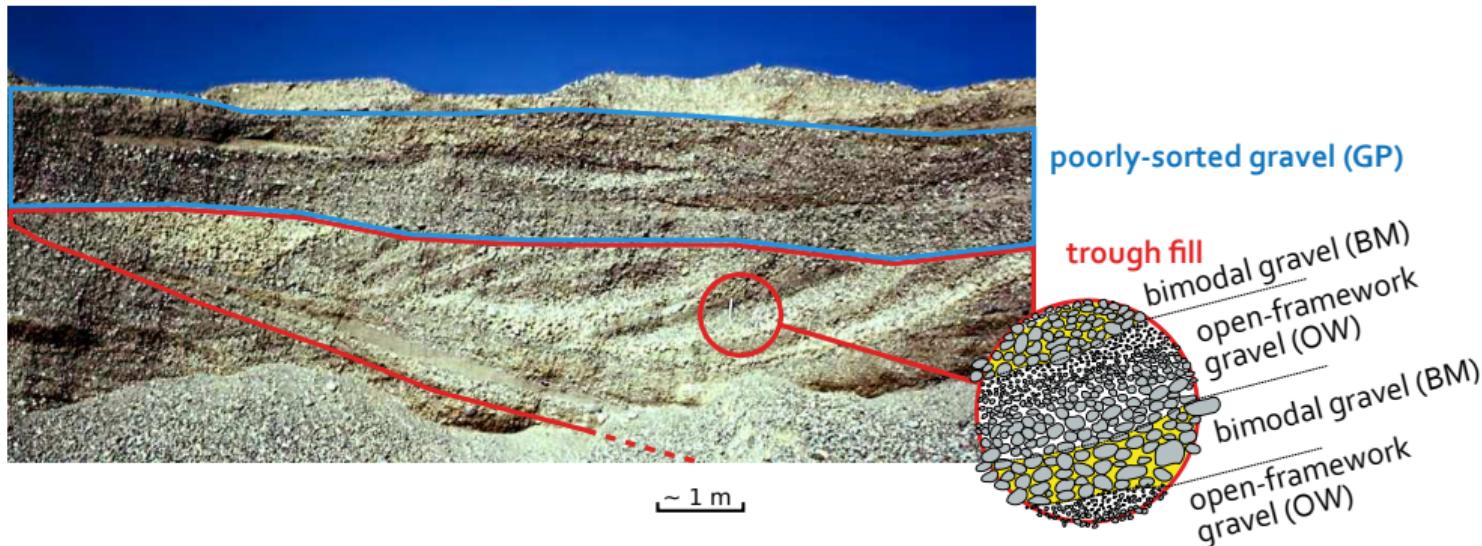
Gravel carry Northeast Switzerland

# Observation: ancient deposits



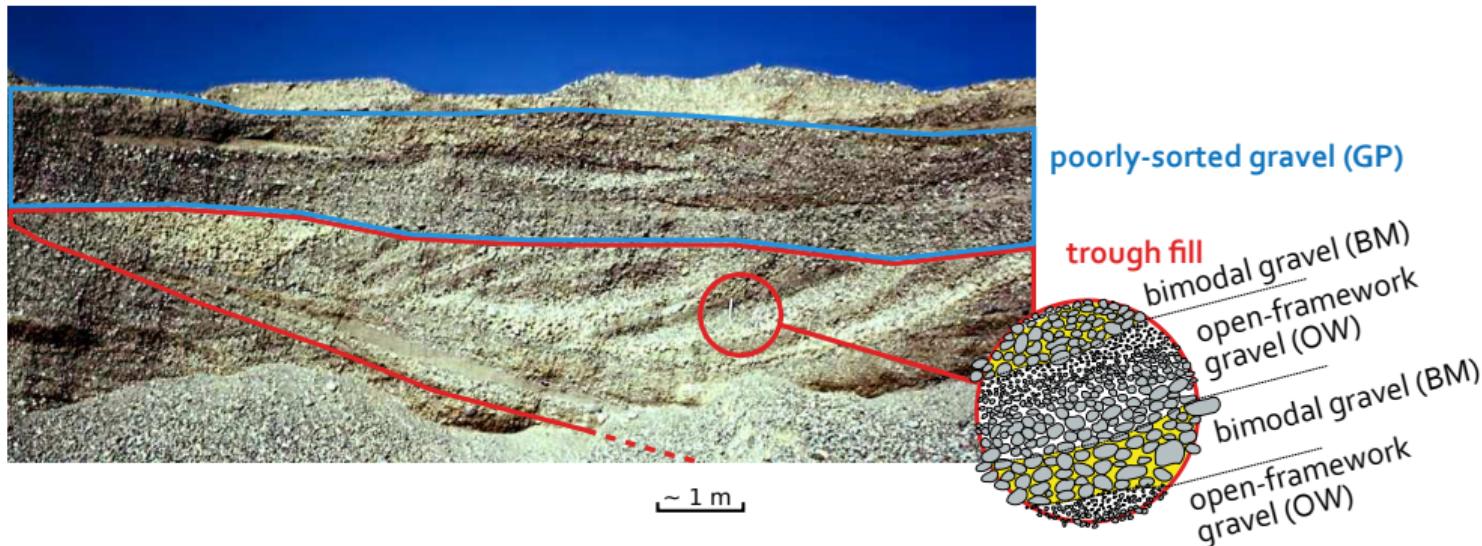
- Spoon-shaped trough fills  
cross-bedding = layers of bimodal – open-framework gravel
- Horizontal/sub-horizontal layers of poorly sorted gravel
- Sand and open-framework lenses

# Observation: ancient deposits



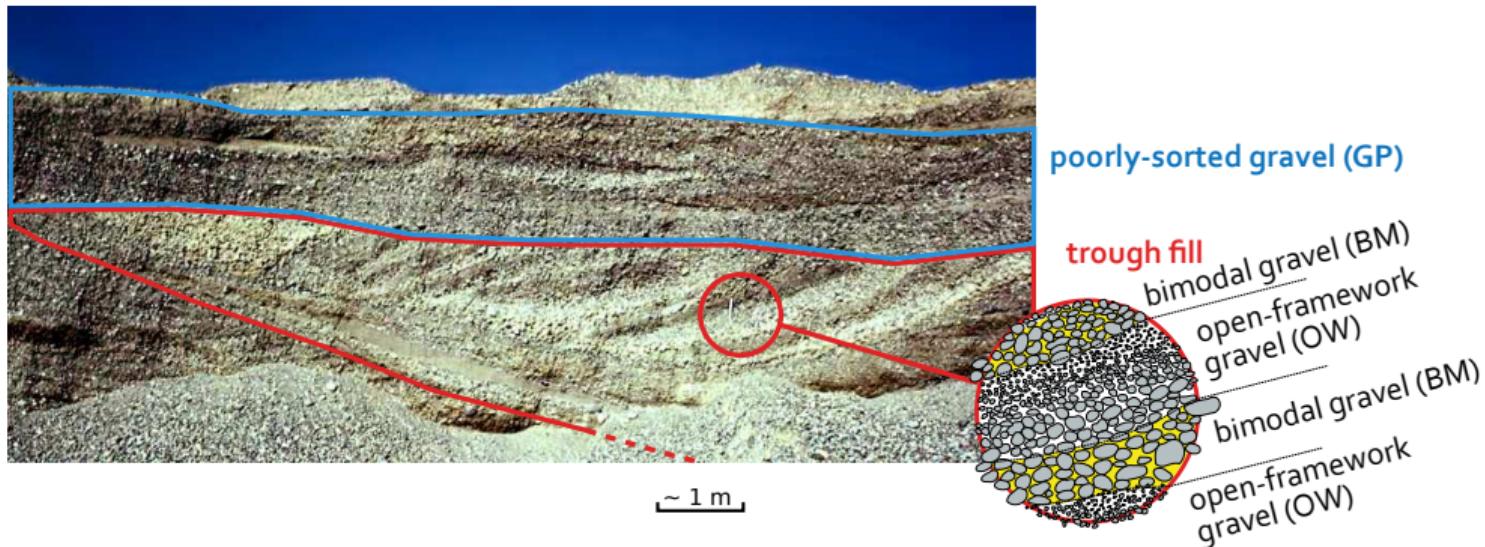
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Hydraulic properties after Jussel et al. (1994)

	Poorly sorted gravel	Bimodal gravel	Open-framework gravel
Porosity	0.2	0.25	<b>0.35</b>
$K_h$	$1.5 \times 10^{-3}$ m/s	$1.5 \times 10^{-3}$ m/s	<b><math>1 \times 10^{-1}</math> m/s</b>
$\sigma_{lnK}$	0.5	0.1	0.1
$K_h/K_v$	6	1	1

# Observation: geomorphology, key to dynamics

## Depositional elements

- Trough fills ← scours at flow confluence
- Link to the topography of gravel sheets/unit bars
- Horizontal layers ← remnants of gravel sheets



50 m

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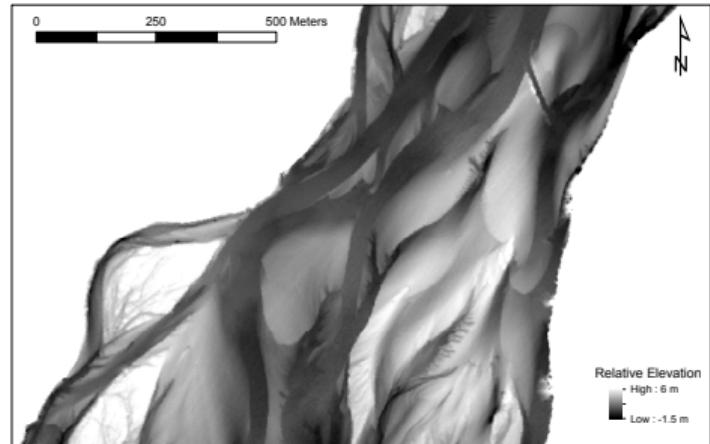


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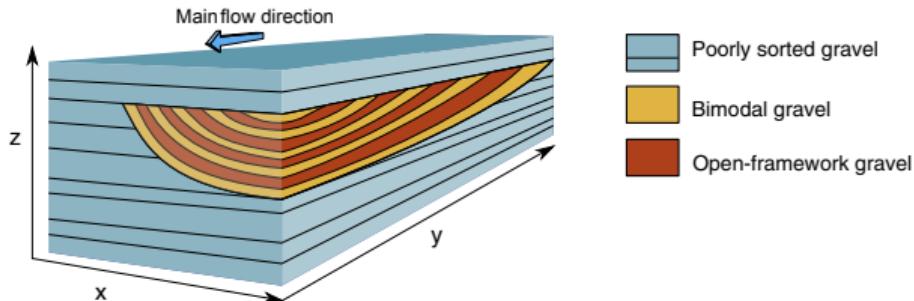
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## Preservation potential

The deeper the depositional element, the higher the chance to be preserved in the geological records.

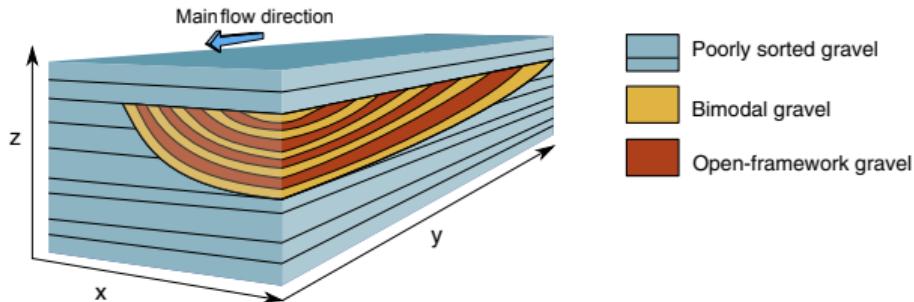
# Conceptualisation

## Structure

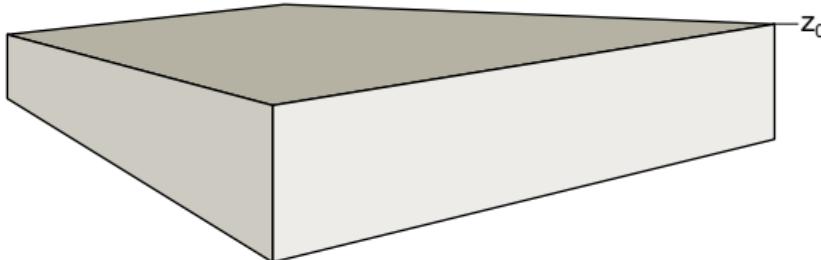


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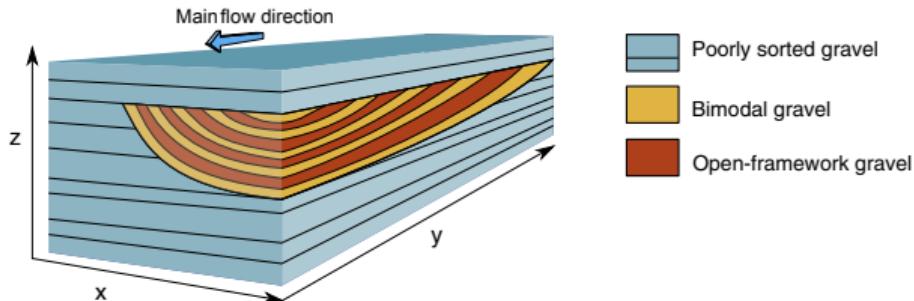


## Dynamics

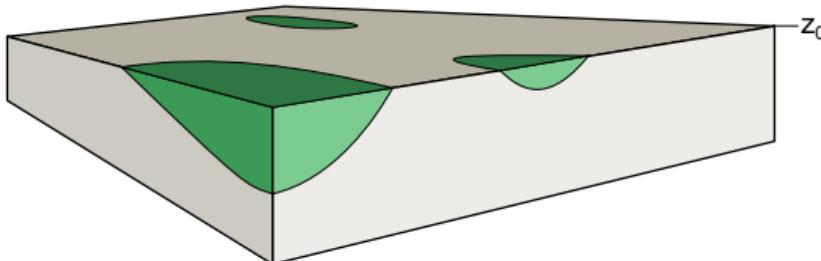


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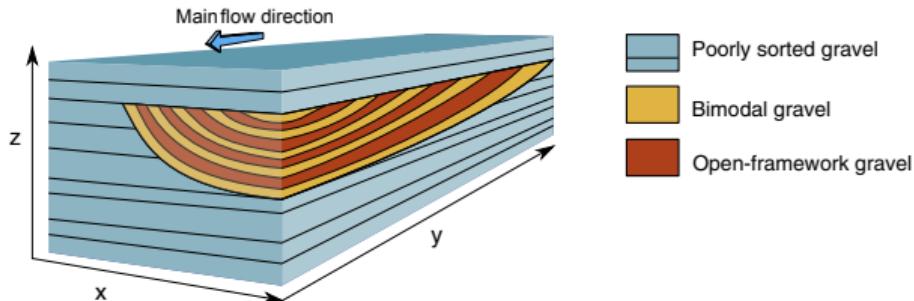


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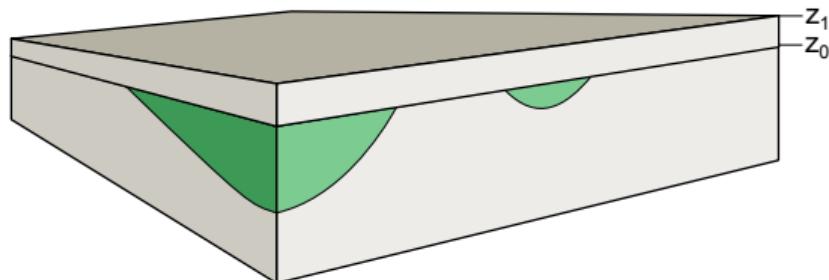


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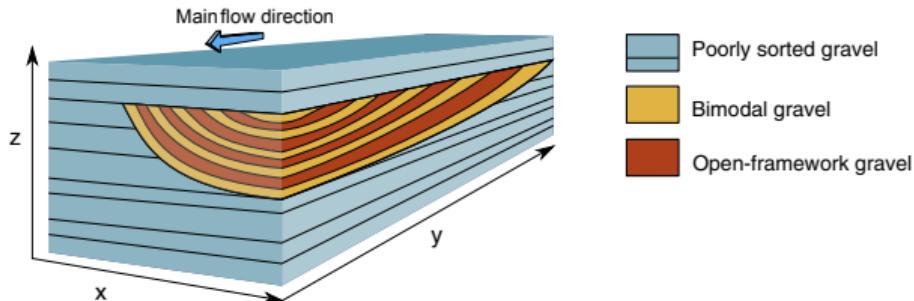


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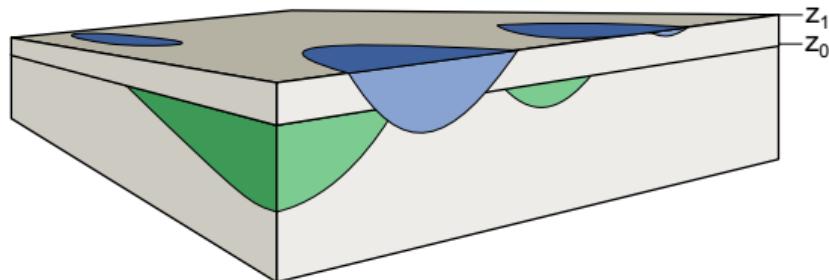


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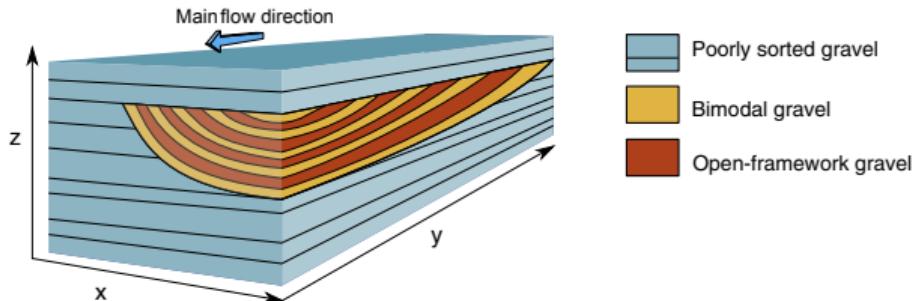


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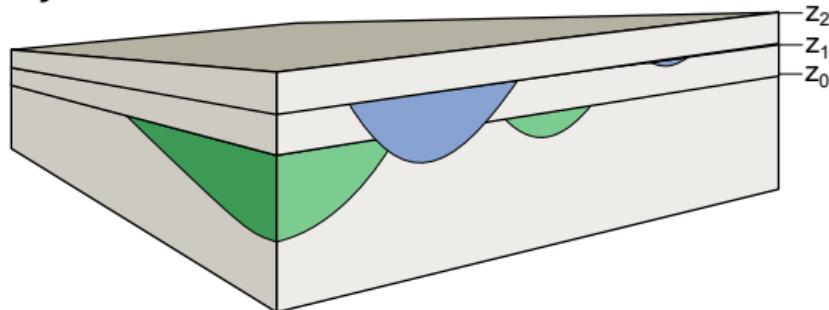


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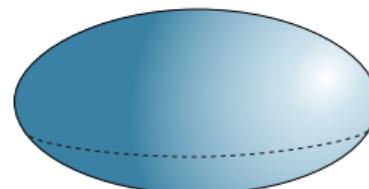
## Dynamics



# Model formulation: object-based model

## Object definition:

- Trough fills = truncated ellipsoids  
→  $\mathcal{E} = x, y, z, \theta, l, w, h, r$
  - cross-bedding: truncated ellipsoids  
→ thickness bedding, position
  - Horizontal layers  
→ elevation  $z$
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- Layer deposition → Poisson process
  - Trough fill deposition → Strauss process



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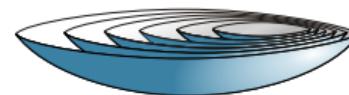
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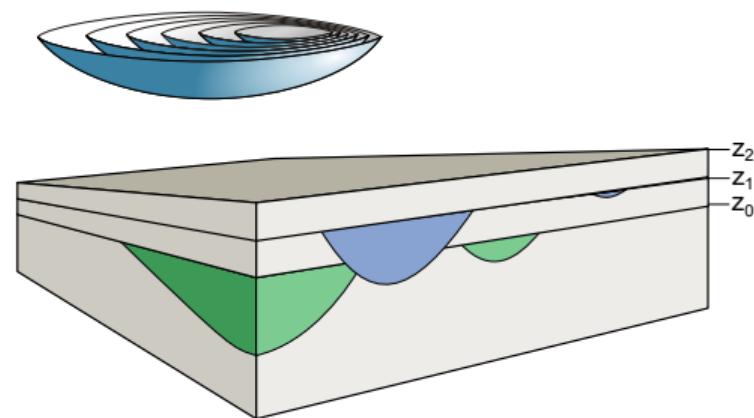
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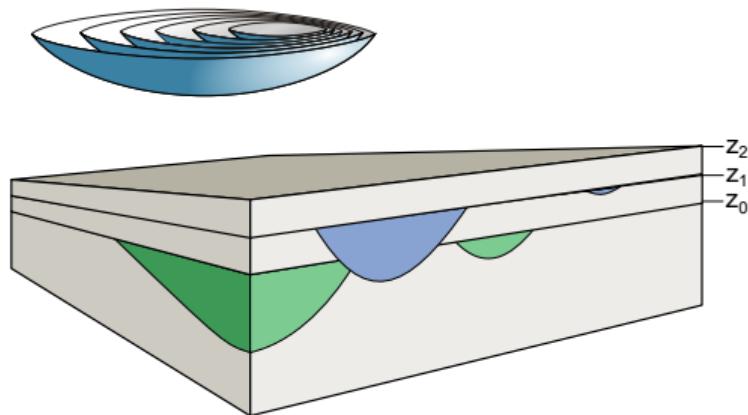
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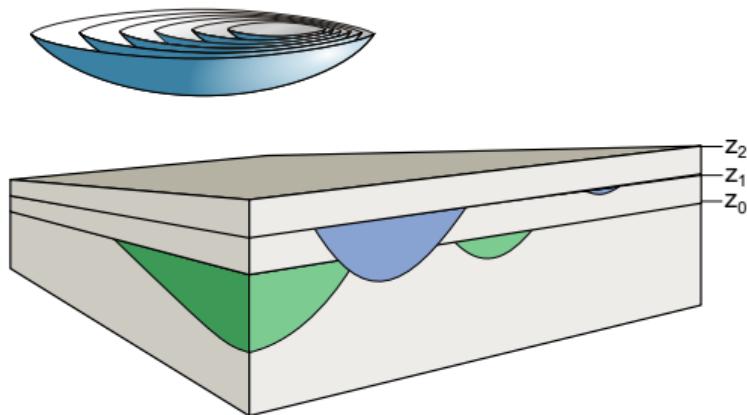
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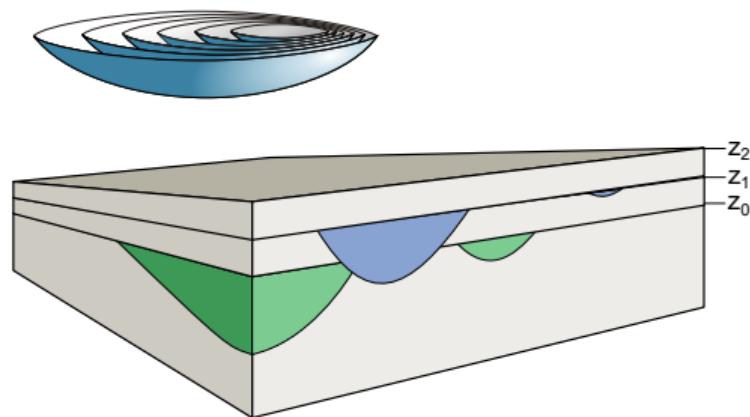
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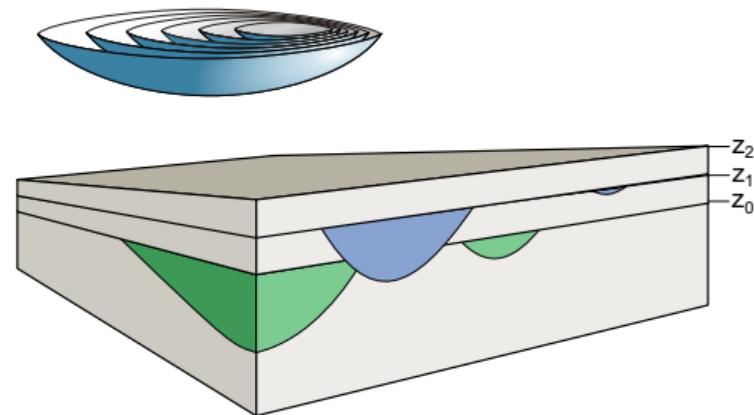
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Model = object parameters

Vertical section algebraically computed



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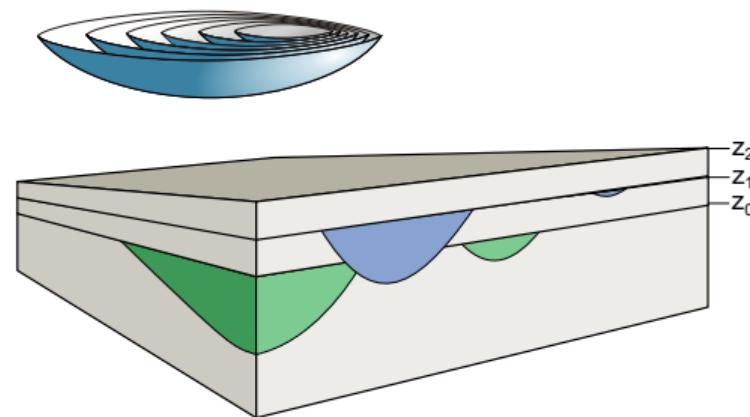
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R-package: CBRDM

(Coarse Braided River Deposit Model)



# Braided river dynamics

Simulations of two braided river dynamics:

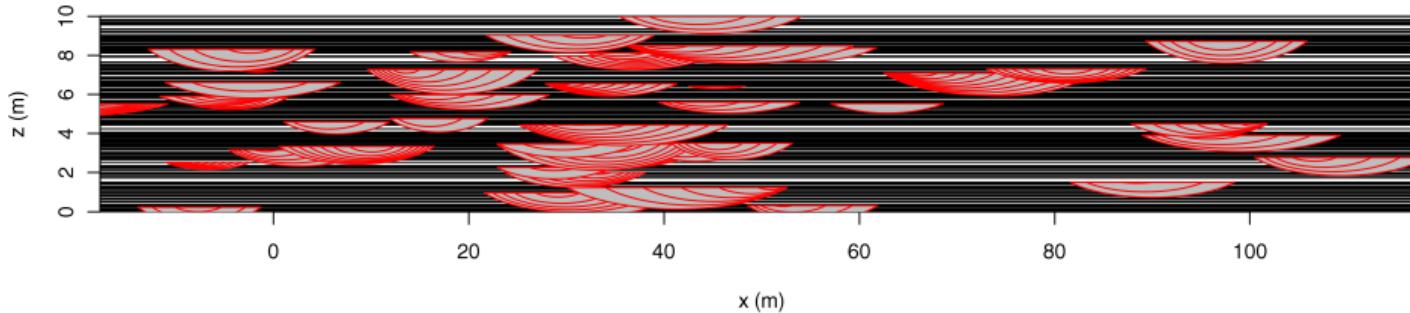
- High sediment deposition rate ( $5\text{ cm}/\text{event}$ )
- Low sediment deposition rate ( $0.5\text{ cm}/\text{event}$ )

⇒ Impact on subsurface heterogeneity & subsurface flow

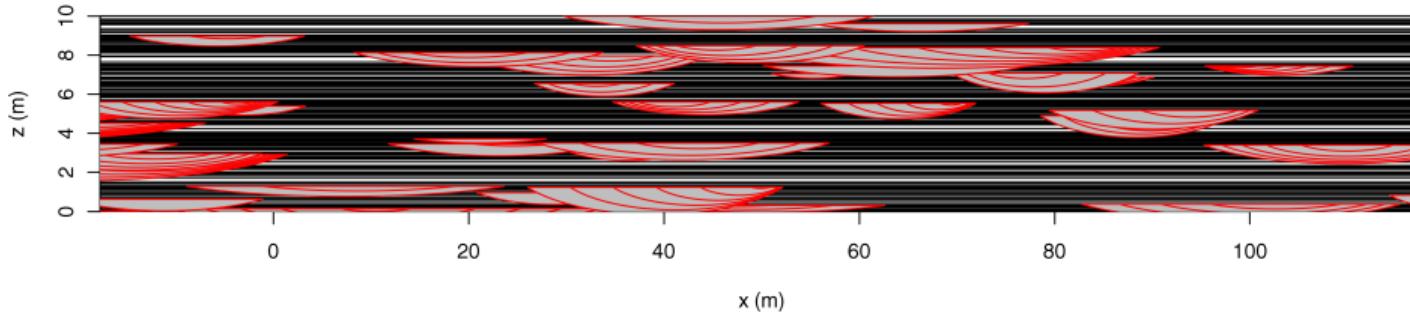
# Braided river dynamics

High sediment deposition rate: 5 cm/event

Across valley orientation



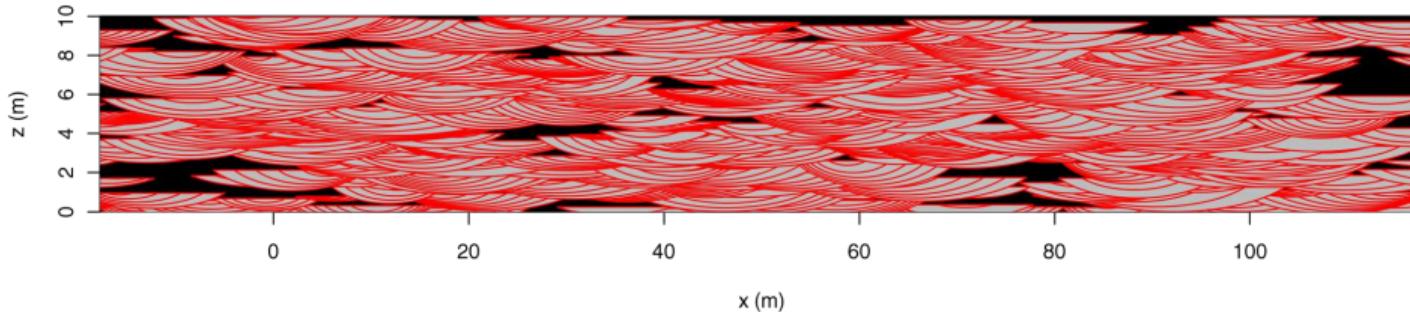
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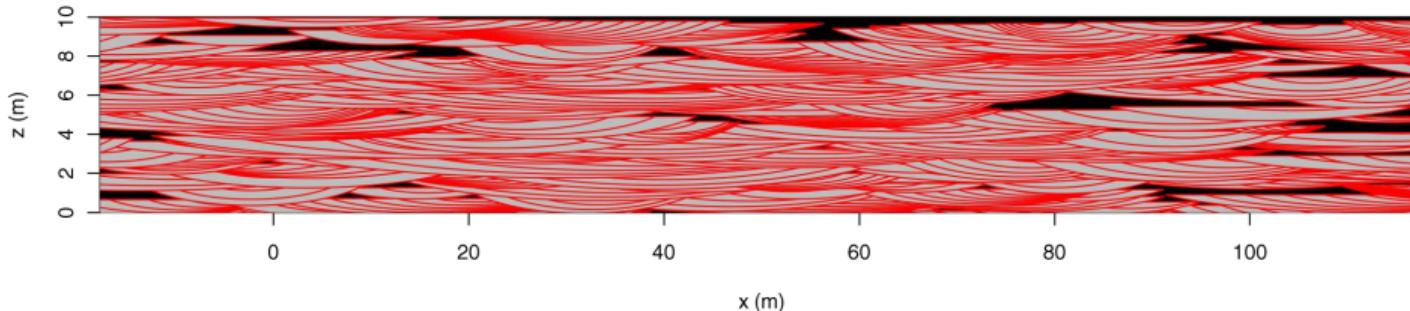
# Braided river dynamics

Low sediment deposition rate: 0.5 cm/event

Across valley orientation



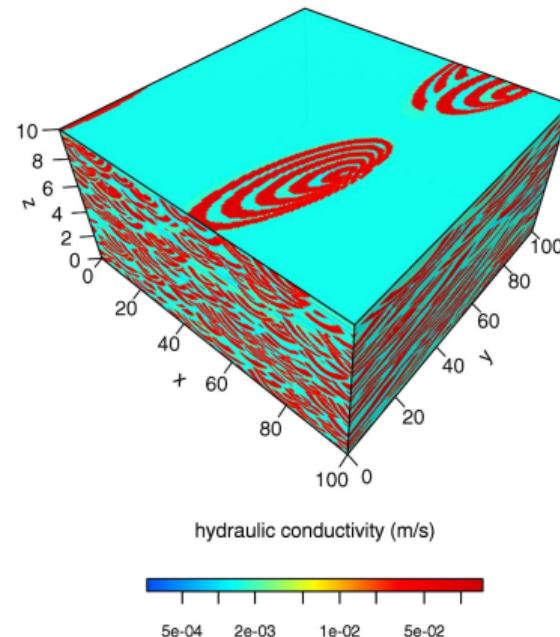
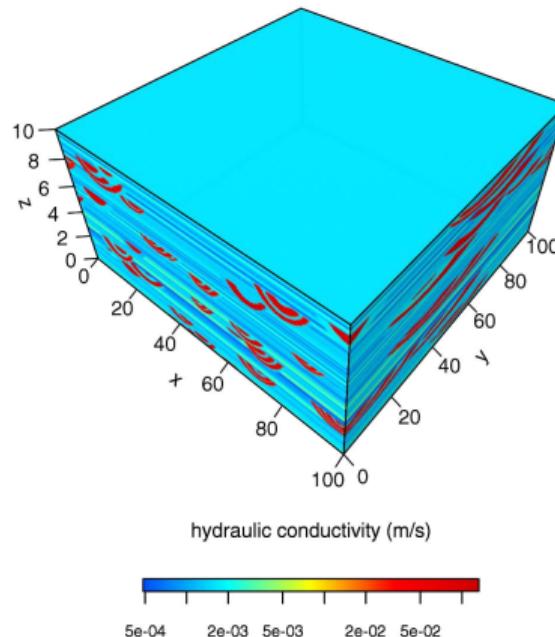
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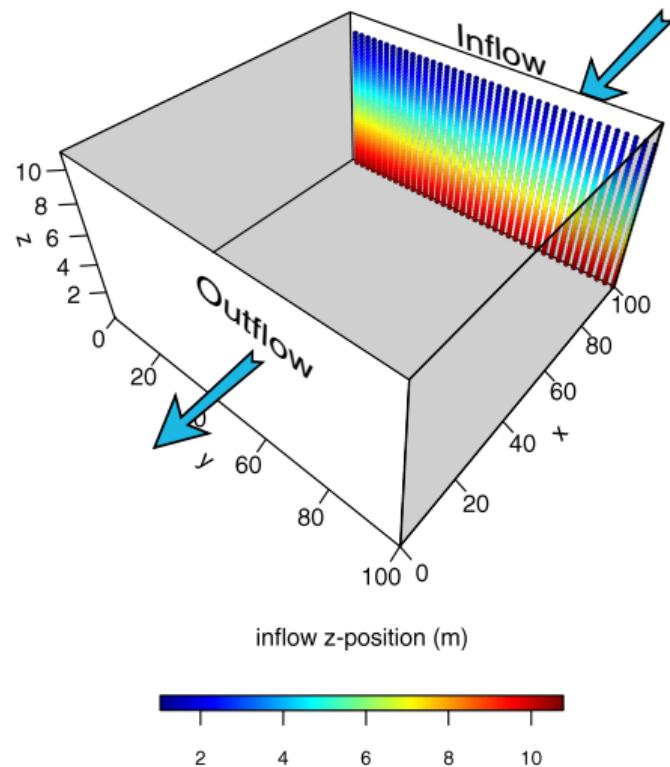
# Braided river dynamics & subsurface heterogeneity

High sediment deposition rate: 5 cm/event

Low sediment deposition rate: 0.5 cm/event

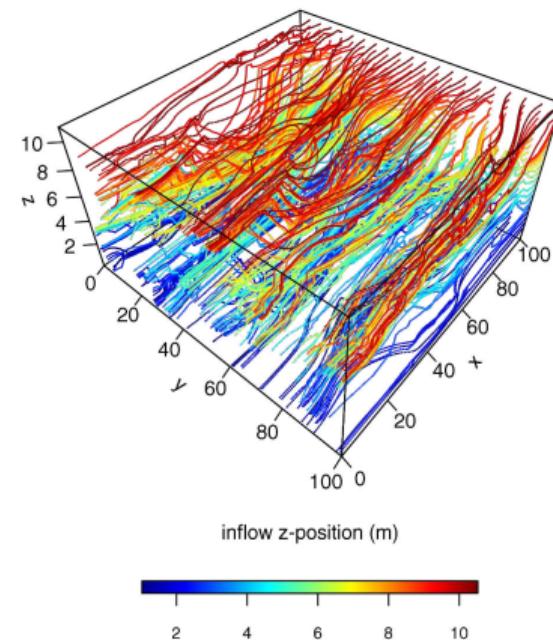
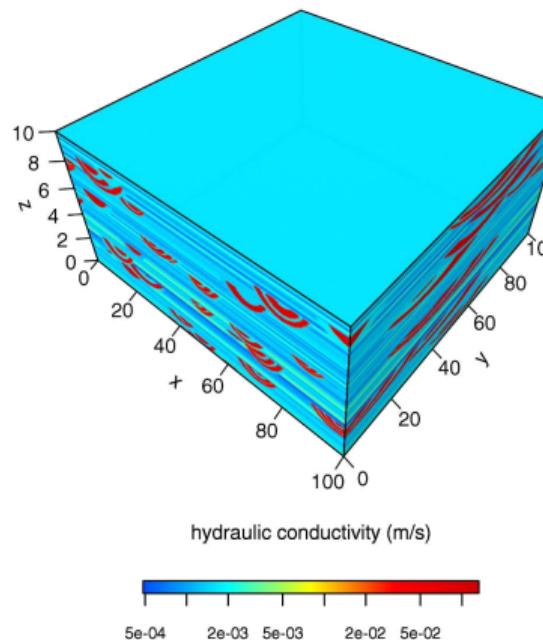


# Braided river dynamics & subsurface flow field



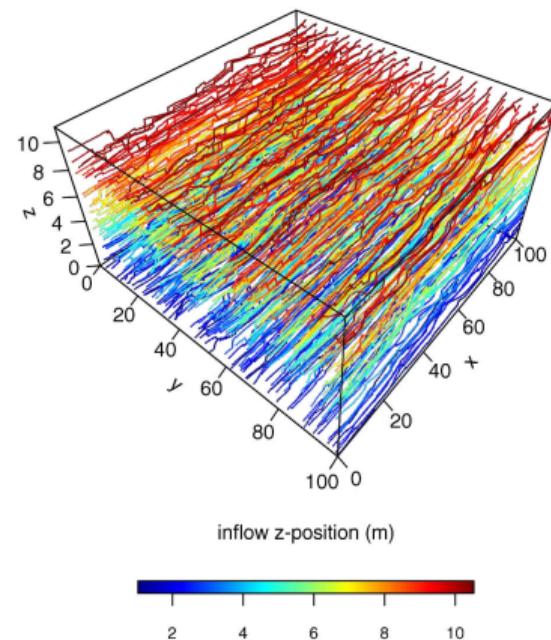
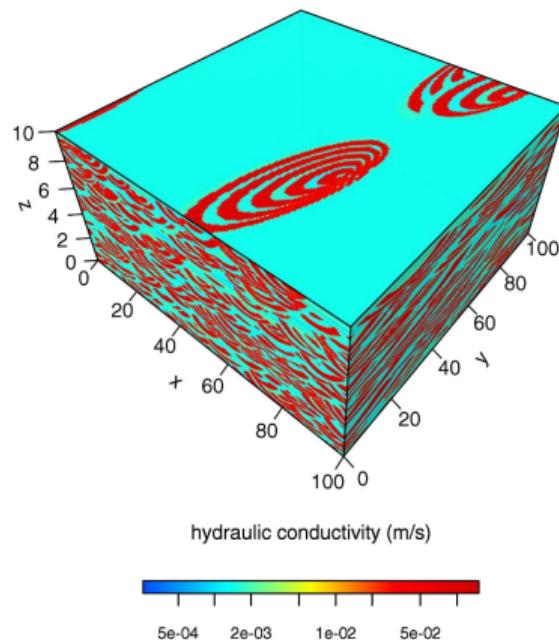
# Braided river dynamics & subsurface flow field

High sediment deposition rate (5 cm/event)



# Braided river dynamics & subsurface flow field

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# Conclusion

## Take home message:

- Subsurface structure
- Object-based model
- Impact on the subsurface flow

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## Future research:

- Link sedimentology - geomorphology
- Parameter inference based on geophysical data